



Author Academy Writing Course

The A-Z of Getting Your Book Written & Publish
Ready!



The Setting of your Story



What is Story Setting?

Your Setting has two broad elements:

Place and time.

In a novel, it's where and when the events of your chapters unfold.



Why is setting important?

The function of time & place in fiction

Setting is more than simply a geographical location or time period that serves as a backdrop to characters' actions.

Fictional settings have many uses:



Using Place in story settings

- ‘Place’ in a story has multiple purposes and effects:
- **The places you set your scenes contribute mood and tone**
- **Places restrict (or open) possibilities for your characters’ lives and actions**
- **Places can evolve and change as your story progresses. You can use their evolution to show the changing circumstances affecting your characters’ views and options**



Using Time in setting



Time in a story, for example the historical period or epoch the story spans, is equally vital:

- Like place, time restricts or rather determines, to some extent, possibilities for your characters. **The time setting of your novel impacts what types of lives your characters can lead and what choices they can make.**
- **Time in your novel's setting determines what kind of technology is available**
- **Time in your story setting** is equally useful for showing and underscoring changes that contribute to character and plot development



**Spend a few minutes daydreaming
about the world of your novel**



Research and plan Places in your story



Use Place like you would a character



We give characters individual voices to make them feel real, so that the cast members of our novels don't feel like two-dimensional carbon copies of each other.

Just like a character, a place in your novel should have its own 'voice'



Once you have a few general ideas about your setting, it's time to start writing your ideas down.



Make your setting vivid



"Show, don't tell" - it really does work.



**Keep it in mind that you
shouldn't always show but
not tell.**



Combine factual and fictional sources



Build individual elements of place and time

- Locale
- Time of Year
- Time of Day
- Climate



By now, you should have a pretty clear mental picture of the world that your characters live in.



Find a good feedback system
that works for you



**Keep going over it until it's
perfect!**



Exercise One

Setting





What's Next?

**Looking at
Plot, Style and Tone**