



Exercise Six – The First Half of the Second Act

In contrast to the Positive Change Arc, the Flat Arc character is going to spend the First Half of the Second Act getting punished for believing the truth. Answer the following questions to help you:

What “tools” will your character begin to receive that offer hints for how to start opposing the antagonist’s Lie?

How can your protagonist show other characters the Truth, rather than just telling her about it?

How is your protagonist feeling slightly out of place within the new Adventure world of the Second Act?





What Truth-based actions is the protagonist still trying to use to reach her goals?

How are other Lie-driven characters opposing the character's Truth-based actions and "punishing" her for trying to use them?

How is the punishment the protagonist is enduring causing her to question whether her Truth really is true?

How can you tempt the character with the promise of how great life seems to be "if only she would come over to the Lie"?

