

## **Exercise Four – The Normal World**

Just as in the Flat Arc, the Normal World in which a Corruption-Arc story opens will represent the harmony and hope of the Truth. Answer the following questions to help you.

What Normal World setting will best set up your character's arc?
Will this Normal World be destroyed or endangered at the First Plot Point, or will the protagonist choose to journey away from it to seek new opportunities? How will this occur?
How is the Truth reflected in your character's exterior world and/or how can the exterior world be a metaphor for the Truth your protagonist ends up rejecting?
How will the Normal World visibly prove to readers the protagonist's "before" state at the beginning of the story?



What setting for the Normal World provides the most logical backstory for your character's Ghost?
Why has your protagonist never chosen to leave the Normal World before now?
How will the Normal World contrast with the Adventure World that will follow in the next two acts?